

Daala: Building a Next-Generation Video Codec from Unconventional Technology

mozilla research

The Daala Project

Project goals:

- Royalty-free video codec
- Replacing traditional tools with new/uncommon ones
- Exploring new ideas without constraints

Effort is now part of the Alliance for Open Media's (AOM) AV1 codec

Techniques

Main Daala techiques:

- Lapped transforms
- Overlapped-block motion compensation (OBMC)
- Perceptual vector quantization (PVQ)
- Chroma from luma (CfL) prediction
- Haar DC
- Multi-symbol entropy coding
- Deringing filter

Not considered for AV1 Considered for AV1 In AV1

Lapped Transforms

4x4 to 64x64 DCTs, with 4-point lapping Advantages:

- No blocking artefacts
- Better energy compaction
- Perfect reconstruction

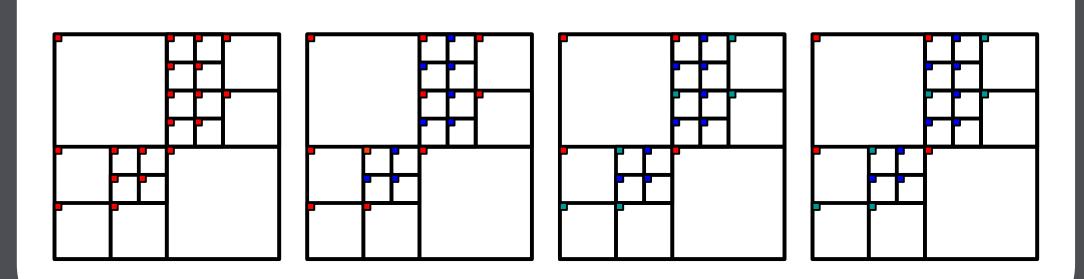
Disadvantages:

- Cannot use traditional intra prediction
- Have to use fixed size lapping (search)

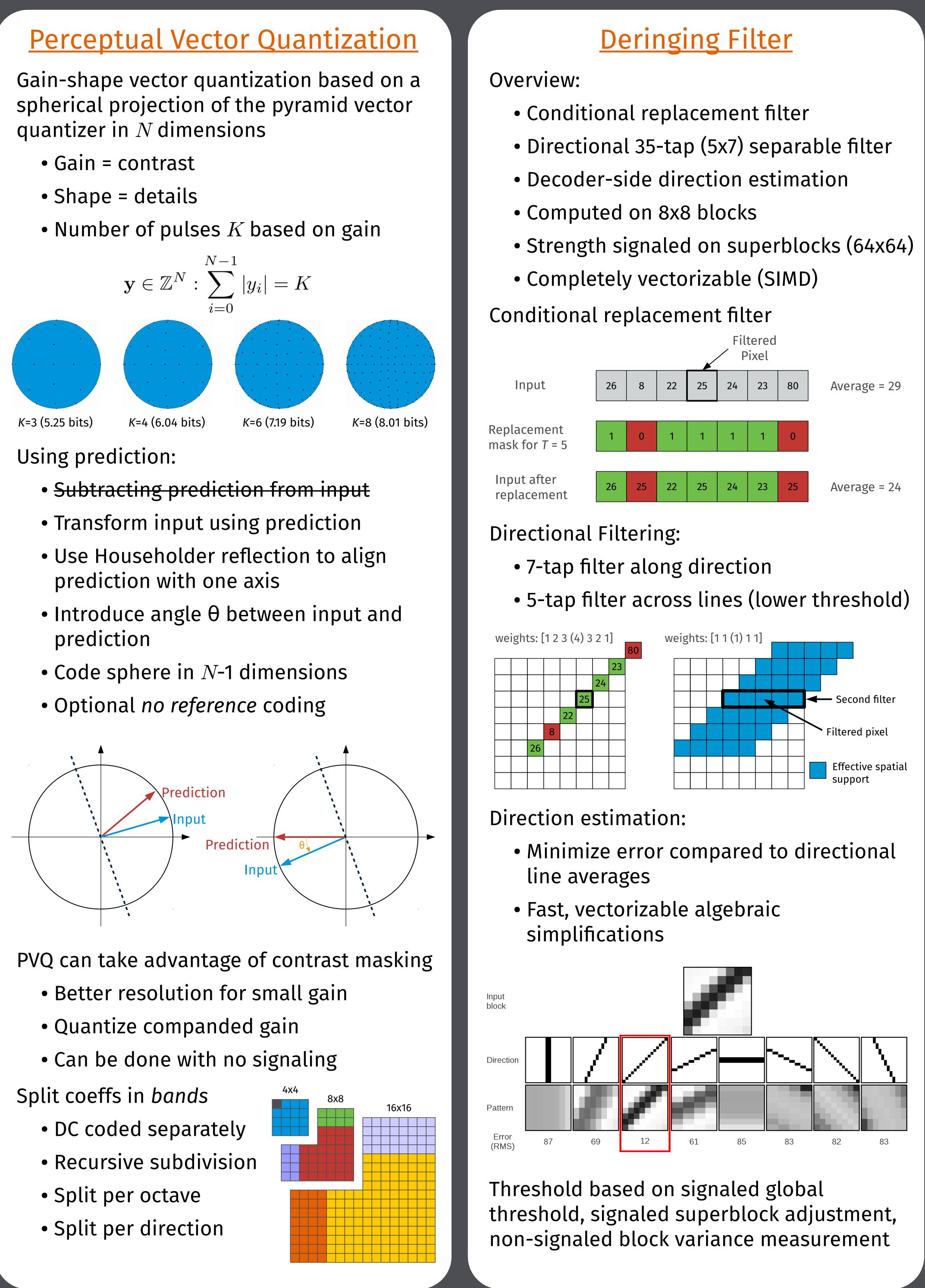
Haar DC

Hierarchically code DC coefficients using Haar transform

Compensate for lack of intra predictor

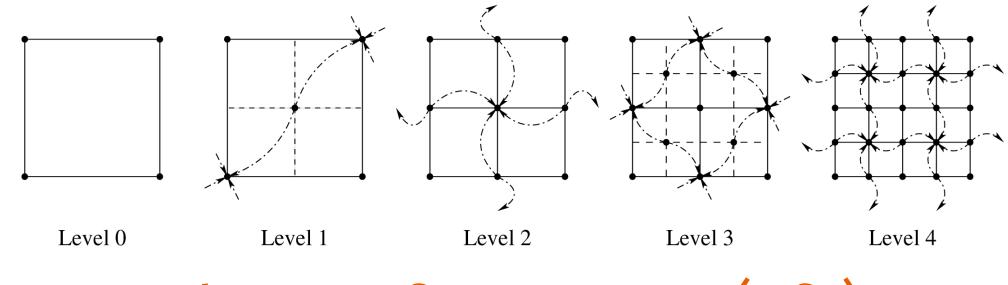


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- 5-tap filter across lines (lower threshold)



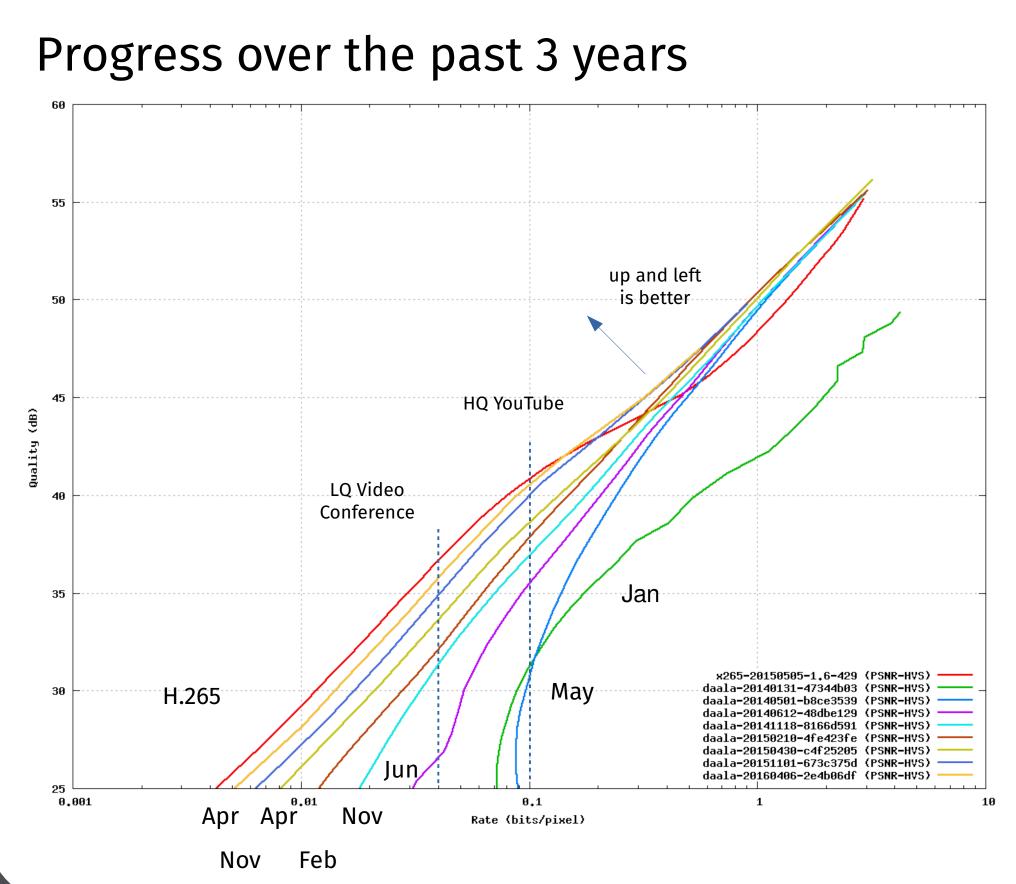


<u>Chroma from Luma (CfL)</u>

Luma and chroma are highly correlated, so we can predict chroma from luma

<u>Multi-Symbol Entropy Coder</u>

Entropy decoding is a (serial) bottleneck in video decoding. We can reduce the cost by increasing the alphabet size and coding fewer symbols. Daala uses alphabet sizes up to 16.





OBMC

Blending based on 4-8 mesh • Only double MVs for each level

• Chroma shape is predicted from luma Code gain and sign

Luma optionally down-sampled (4:2:0)

<u>Alliance for Open Media</u>

AOM's new AV1 codec based on • All of VP9 (Google) • Parts of Daala (Xiph.Org/Mozilla) Parts of Thor (CISCO) New contributions

Results